



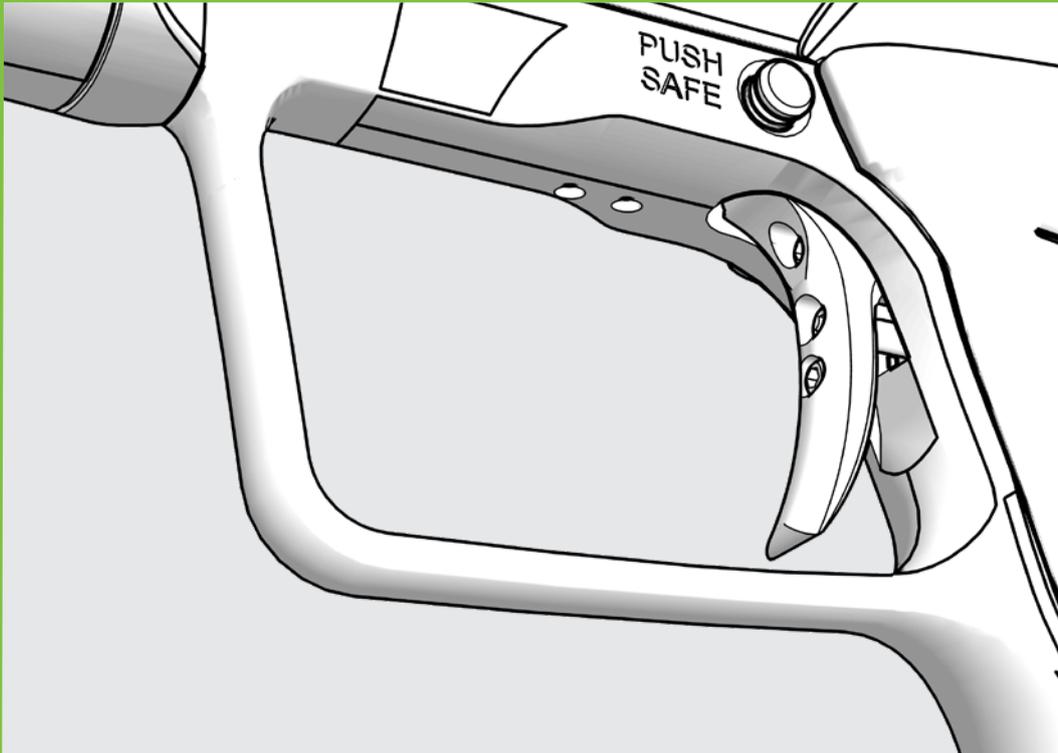
PLANET ECLIPSE: GTEK M170R

USER MANUAL / ENGLISH

M170R



APT
ECLIPSE® ADVANCED
PAINTBALL TECHNOLOGY



WARNINGS

READ CAREFULLY BEFORE USE

- ⚠ **THE PLANET ECLIPSE M170R IS NOT A TOY. PAINTBALL SAFETY RULES MUST BE FOLLOWED AT ALL TIMES.**
- ⚠ Careless or improper use of the M170R, including failure to follow instructions and warnings within this User Manual could cause serious injury or death.
- ⚠ Do not remove or deface any warnings attached to the M170R.
- ⚠ Paintball industry standard eye/face/ear and head protection designed specifically to stop paintballs and meeting ASTM standard F1776 (USA) or CE standard (Europe) must be worn by the user and any person within range. Proper protection must be worn during assembly, cleaning and maintenance.
- ⚠ Hearing protection should be worn.
- ⚠ Never shoot at a person who is not wearing proper protection.
- ⚠ Never look directly into the barrel of the marker. Accidental discharge into the eyes may cause permanent injury or death. Never look into the barrel or breech area of the M170R whilst the marker is switched on and able to fire.
- ⚠ The push button safety is the marker's disabling device, also known as the 'safety'. Always switch off the M170R when not in use and only switch on when ready to shoot.
- ⚠ Treat every marker as if it is loaded and ready to fire.

- ⚠ Always fit a barrel blocking device to the M170R when not in use.
- ⚠ Always remove paintballs from the M170R when not in use.
- ⚠ Do not field strip or remove any parts while the marker is pressurised.
- ⚠ Do not pressurise the M170R without all the components of the marker correctly installed, as high-pressure gas may be emitted.
- ⚠ Do not fire the M170R without the bolt correctly installed.
- ⚠ Never put your finger or any foreign objects into the paintball feed tube of the M170R.
- ⚠ Never allow pressurised gas to come into contact with any part of your body.
- ⚠ Always remove the first stage regulator and relieve all residual gas pressure from the M170R before disassembly.
- ⚠ Always remove the first stage regulator and relieve all residual gas pressure from the M170R for transport and storage.
- ⚠ Always follow the guidelines given with your first stage regulator for safe transportation and storage.
- ⚠ Always store the M170R in a secure place.
- ⚠ Observe all local and national laws, regulations and guidelines.



WARNINGS

READ CAREFULLY BEFORE USE

- ⚠ Persons under 18 years of age must have adult supervision when using or handling the M170R.
- ⚠ Only use professional paintball fields where codes of safety are strictly enforced.
- ⚠ Only use compressed air/nitrogen. Do not use any other compressed gas or pressurised liquid including CO2.
- ⚠ Always follow instructions, warnings and guidelines given with any first stage regulator you use with the M170R.
- ⚠ Use 0.68 inch calibre paintballs only.
- ⚠ Always measure your marker's velocity before playing paintball, using a suitable chronograph.
- ⚠ Never shoot at velocities in excess of 300 feet (91.44 metres) per second, or at velocities greater than local or national laws allow.
- ⚠ Any installations, modifications or repairs should be carried out by a qualified individual at a licensed and insured paintball facility.

WARNING!



This user manual must accompany the product in the event of resale or new ownership. Should you be unsure at any stage you must seek expert advice.



This Users Manual is in English.

It contains important safety guidelines and instructions. Should you be unsure at any stage, or unable to understand the contents of this manual you must seek expert advice.



Le mode d'emploi est en Anglais.

Il contient des instructions et mesures de sécurité importantes. En cas de doute, ou s'il vous est impossible de comprendre le contenu du mode d'emploi, demandez conseil à un expert.



Este manual de usuarios (operarios)

Usuarios está en Inglés. Contiene importantes normas de seguridad e instrucciones. Si no está seguro de algún punto o no entiende los contenidos de este manual debe consultar con un experto.



Diese Bedienungs - und Benutzeranleitung ist in Englisch.

Sie enthält wichtige Sicherheitsrichtlinien und -bestimmungen. Sollten Sie sich in irgendeiner Weise unsicher sein, oder den Inhalte dies Heftes nicht verstehen, lassen Sie sich bitte von einen Experten beraten.



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WE GOT YOUR BACK!!!

OUR ARMY OF PLANET ECLIPSE PRO TECHS ATTEND PAINTBALL EVENTS ALL OVER THE WORLD TO MAKE SURE THAT YOU AND YOUR ECLIPSE MARKER ARE FIRING ON ALL CYLINDERS, AT ALL TIMES, IN ALL GAME SCENARIOS.

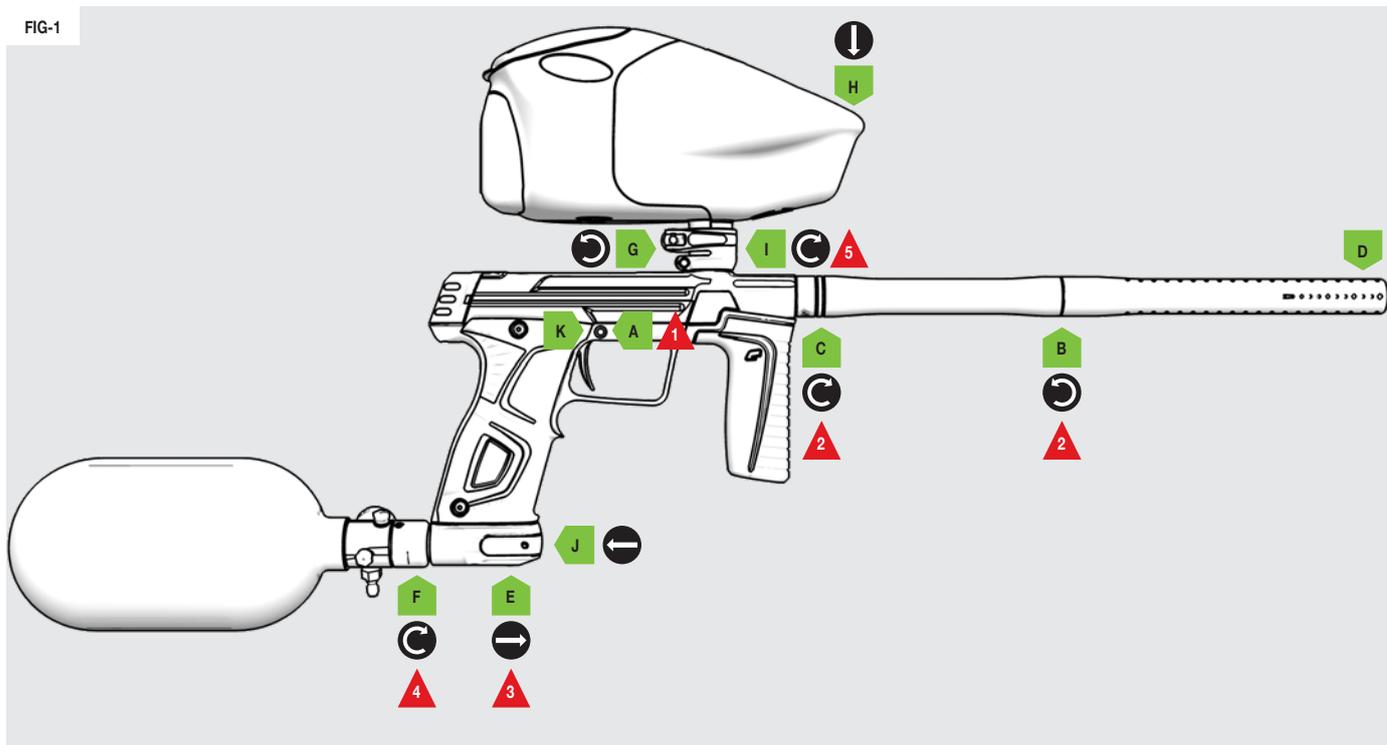


FOLLOW OUR OFFICIAL PLANET ECLIPSE SOCIAL MEDIA CHANNELS TO KEEP UP TO DATE WITH OUR TECH SUPPORT EVENTS CALENDAR.

QUICK START

SETTING UP THE M170R

FIG-1



QUICK START

SETTING UP THE M170R

FIG-1

- A PUSH SAFE before you begin.**
This ensures the marker will not fire when the trigger is pulled.
- B Screw both ends of the barrel together.**
Screw the barrel tip counter-clockwise onto the barrel back.
- C Screw the complete barrel into the marker.**
The barrel back screws clockwise into the marker body.
- D Fit a barrel blocking device for safety.**
- E Ensure the marker is de-gassed.**
Push in and hold the POPS button and pull the POPS bonnet away from the POPS body.
- F Attach the pre-set air system.**
Rotate the air system clockwise into the POPS body.
- G Loosen the clamping feedneck.**
Open the feedneck lever away from the feedneck.
Rotate the feedneck lever screw counter-clockwise.
- H Attach the loader.**
If the feedneck is too tight, loosen the clamping feedneck more.
- I Secure the loader.**
Rotate the feedneck lever screw clockwise to tighten.
Close the feedneck lever to secure.
- J Gas the marker.**
Push the POPS bonnet into the POPS body until it engages.
- K PUSH FIRE when you are ready to play.**
The marker will now fire when the trigger is pulled.

- 1 IMPORTANT!** To operate the Safety Button see pages 8-9.
- 2 DO NOT** over-tighten the barrel.
- 3 ALWAYS** ensure the marker is de-gassed when setting up.
- 4 NEVER** use CO2. Compressed air or Nitrogen only.
- 5 DO NOT** over-tighten the feedneck. This may damage the marker.

WARNING!



Always ensure that the marker is off with a barrel blocking device installed and that no paintballs are in the M170R or loader before installing an air system.

Compressed air and nitrogen systems can be extremely dangerous if handled or used incorrectly.

Only attach an air system certified for use within the country of use.

Never add lubricants or grease into the fill adaptor of the air system regulator.

Ensure that all screws are tightened and no parts are loose before installing an air system.

Do not pressurise the M170R without the bolt system correctly installed, as high pressure gas will be emitted.

Do not install a compressed air system or load paintballs into the M170R until you feel confident with your ability to handle the marker safely and responsibly.



QUICK START

PUSH BUTTON SAFETY

PUSH SAFE

FIG-1

The safety button **A** is located on the frame and is used to switch between safe (PUSH SAFE) and fire (PUSH FIRE). When the marker is NOT safe the button will protrude from the left side of the frame.

FIG-2 - PUSH SAFE

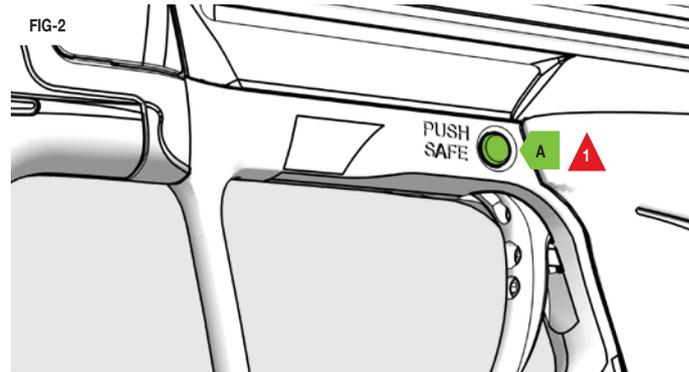
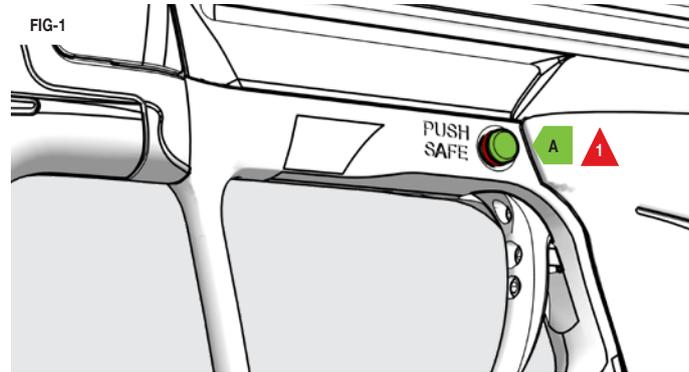
Push the safety button **A** in from the left side of the frame to make the M170R safe. The M170R trigger will be locked and the marker will not fire.

Firing the M170R

When the safety button is set to PUSH SAFE the M170R will not fire.

1 **IMPORTANT!** If the safety button does not work, do not use the marker. Either the button requires maintenance or the trigger has been adjusted outside of its operating window and is blocking the safety.

If you are not comfortable in performing either of these operations then contact your nearest Eclipse Service Centre.



WARNING!



When the PUSH SAFE is enabled the M170R is still a live marker until the air system has been fully removed.

Ensure that a barrel blocking device is attached when the marker is set to safe.



QUICK START

PUSH BUTTON SAFETY

PUSH FIRE

FIG-1

The safety button **A** is located on the frame and is used to switch between safe (PUSH SAFE) and fire (PUSH FIRE). When the marker is NOT set to fire, the button will protrude from the right side of the frame.

FIG-2 - PUSH FIRE

Push the safety button **A** in from the right side of the frame. The M170R will be live and ready to fire.

Firing the M170R

When set to PUSH FIRE the M170R will fire when the trigger is pulled.

1 **IMPORTANT!** If the safety button does not work, do not use the marker. Either the button requires maintenance or the trigger has been adjusted outside of its operating window and is blocking the safety.

If you are not comfortable in performing either of these operations then contact your nearest Eclipse Service Centre.

FIG-1

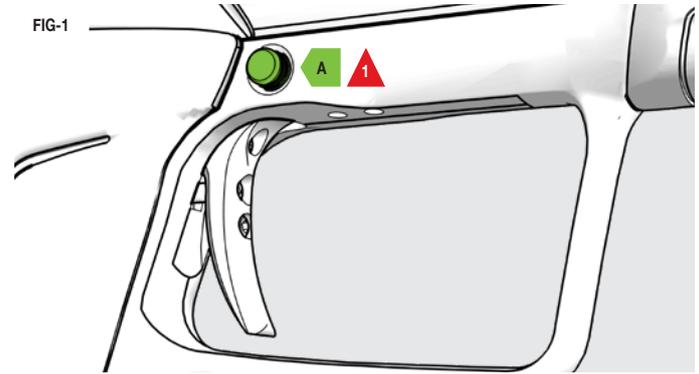
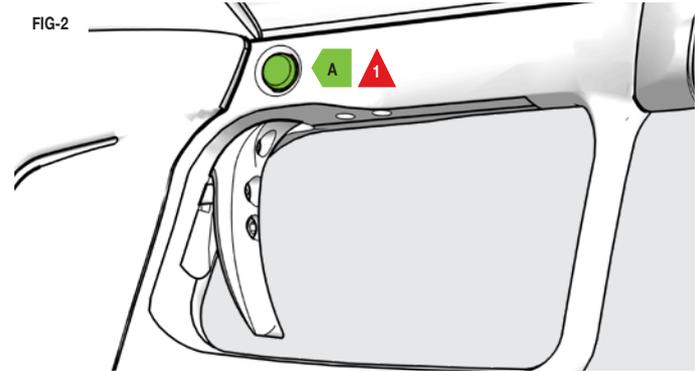


FIG-2



WARNING!



When PUSH FIRE is enabled the M170R is live and will fire with every pull of the trigger, if an air system is fitted.

Ensure that the M170R is set to PUSH SAFE and a barrel blocking device is attached until you are ready to use the marker.

10

QUICK START VELOCITY ADJUSTMENT

FIG-1

Insert a 1/8 hex key **A** into the velocity adjuster screw **B** to alter the velocity of the M170R.

- 1 Turn the hex key clockwise to reduce velocity.
- 2 Turn the hex key counter-clockwise to increase velocity.
- 3 Fire two clearing shots after each velocity adjustment for an accurate velocity reading.

1 **DO NOT** turn the adjuster screw in too far. This will prevent the M170R from firing.

WARNING!



DO NOT exceed 300FPS.

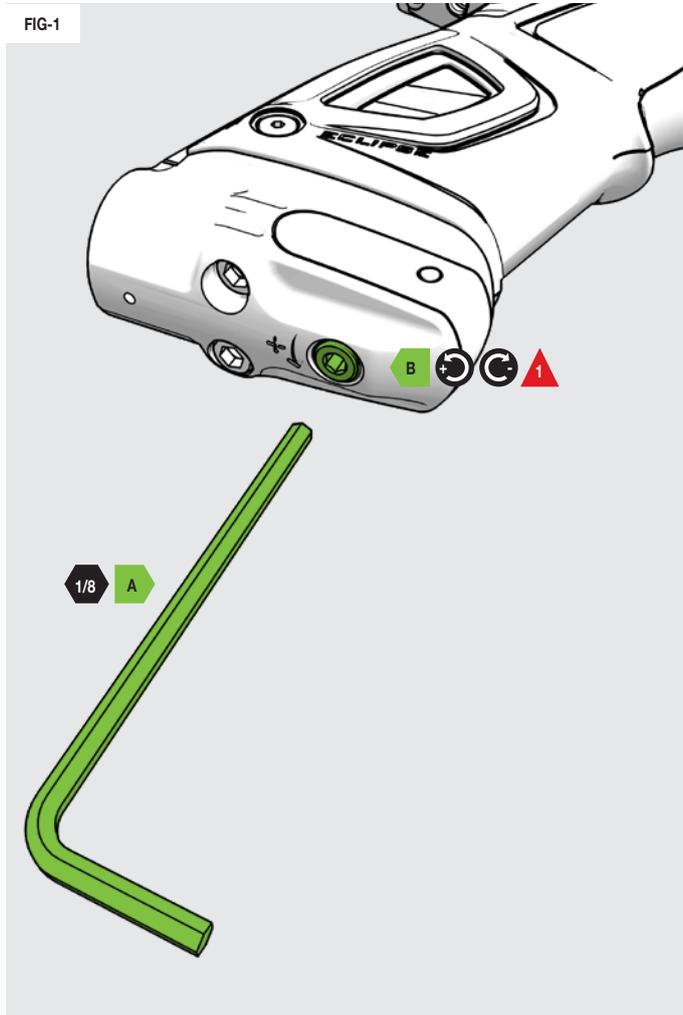
Always wear correct protective equipment when firing your marker.

NEVER point your marker in the direction of other people when not on the field.



GTEK M170R

FIG-1



QUICK START

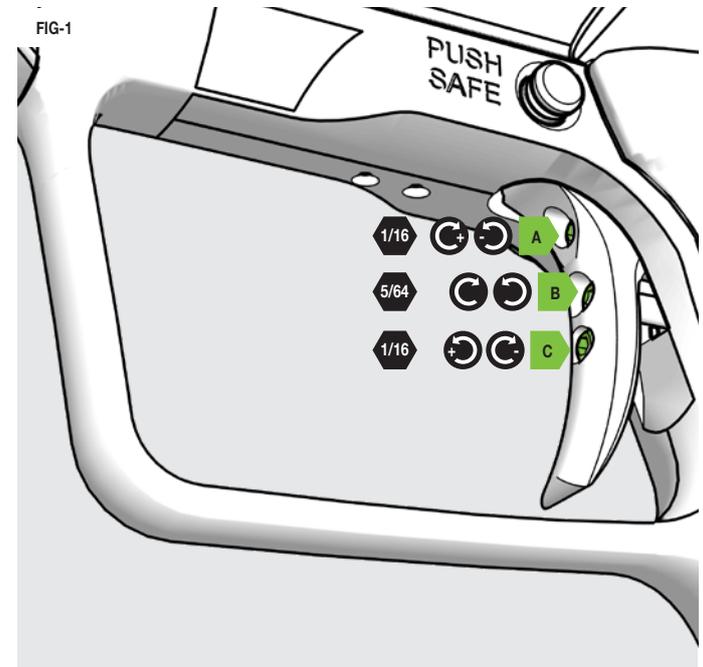
TRIGGER ADJUSTMENT

FIG-1

The trigger spring screw **A** adjusts the spring strength of the trigger return. Clockwise increases strength, counter-clockwise reduces it.

The activation point screw **B** sets the three-way actuation point. Clockwise advances the actuation point in the trigger pull, counter-clockwise delays the activation point in the trigger pull.

The post-travel screw **C** adjusts the distance the trigger travels once the trigger has been actuated. Clockwise reduces the amount of travel, counter-clockwise increases the amount of travel.



WARNING!



Always make sure the marker is OFF and de-gassed with a barrel blocking device installed and no paintballs are in the marker or loader before adjusting the trigger.

The M170R trigger has a large range of adjustability and must be adjusted with care. Adjustment of the trigger screws to the extremes of their range and incorrect adjustment may prevent the safety switch from functioning correctly.

If the safety switch cannot be engaged or disengaged, adjust the pre-travel screw to allow more pre-travel in the trigger until the safety switch operates freely.

If the marker can be fired while the switch is set to safe, the activation-point screw needs adjusting. Turn the screw counter-clockwise to delay the activation point in the trigger pull until the marker does not fire with set to safe.



QUICK START

UNLOADING THE M170R

FIG-1

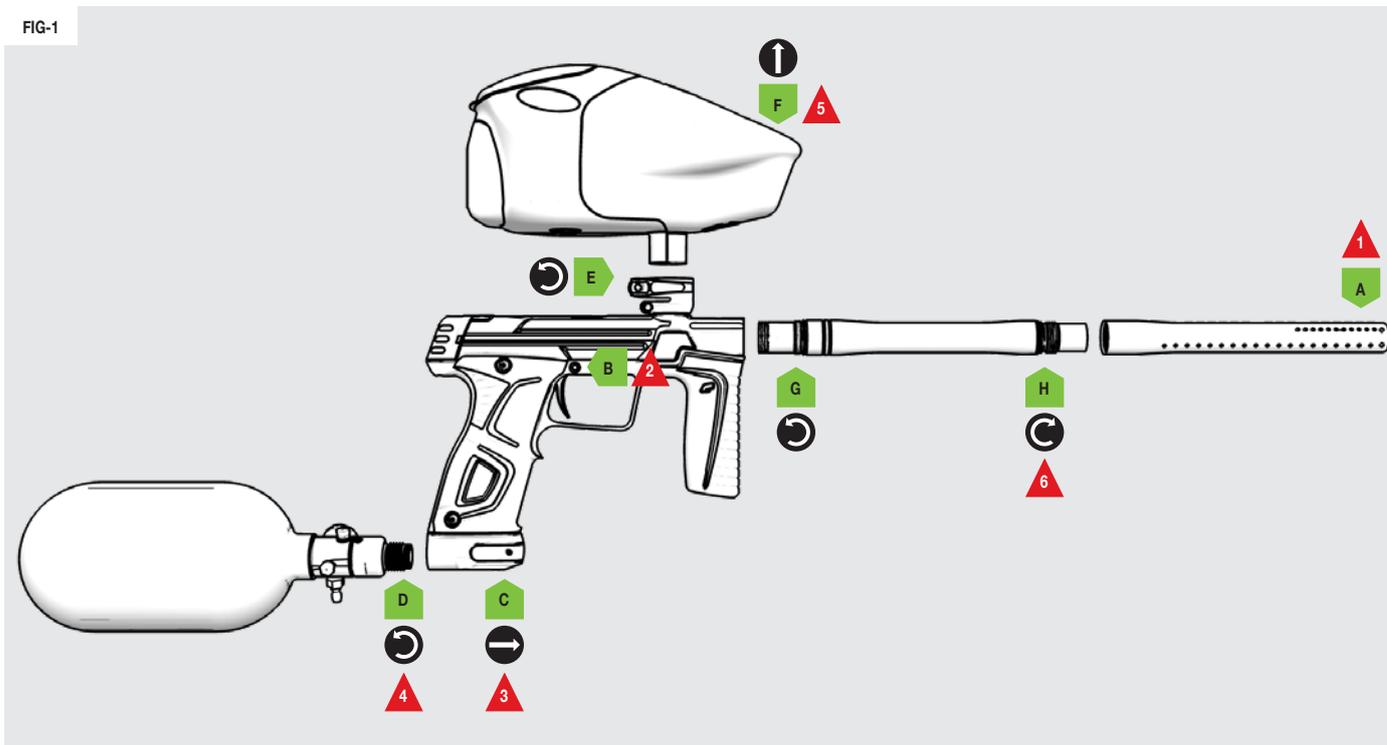


FIG-1

- A Ensure that a barrel blocking device is fitted for safety.**
- B PUSH SAFE before you begin.**
This ensures the marker will not fire when the trigger is pulled.
- C De-gas the marker.**
Push in and hold the POPS button and pull the POPS bonnet away from the POPS body.
- D Remove the pre-set air system.**
Rotate the air system counter-clockwise from the POPS body.
- E Loosen the clamping feedneck.**
Open the feedneck lever away from the feedneck.
Rotate the feedneck lever screw counter-clockwise.
- F Remove the loader.**
If the feedneck is too tight, loosen the clamping feedneck more.
- G Remove the barrel from the marker body.**
Rotate the barrel counter-clockwise to remove.
- H Remove the barrel tip from barrel back.**
Rotate the barrel tip clockwise to remove.

- 1 IMPORTANT!** Extra precaution to avoid injury.
- 2 IMPORTANT!** To operate Safety Button see pages 8-9.
- 3 IMPORTANT!** Always de-gas before unloading.
- 4 IMPORTANT!** Always remove air system before unloading.
- 5 IMPORTANT!** Always remove any paintballs from the breech of the marker once the loader has been removed.
- 6 IMPORTANT!** Rotate the barrel tip **CLOCKWISE** to remove.

WARNING!



Always make sure the marker is off with a barrel blocking device installed and that no paintballs are in the M170R or loader before unloading.

Compressed air and nitrogen systems can be extremely dangerous if handled or used incorrectly.

NEVER leave the M170R gassed up when unloading.

NEVER point your marker in the direction of other people when not on the field.

Remove any paintballs from the breech before storing your M170R.



QUICK START

STORAGE AND TRANSPORTATION

- 1 Your M170R must be clear of all paint and propellant during transportation or storage.
- 2 Make sure the M170R marker is set to safe.
- 3 Remove the barrel from the marker.
- 4 Make sure the marker is clean of any paint residue, dirt and moisture.
- 5 Store your M170R in a clean, cool, dry place.
- 6 Keep your M170R away from any unauthorized and unsafe users.
- 7 Protect your M170R from excessive heat during transportation.
- 8 When transporting a paintball marker by air, check with the airline regarding their policies on transporting paintball equipment as hold luggage before arriving at the airport.
- 9 Observe and obey all local and national laws concerning the transportation of paintball markers.
- 10 Use the box in which the marker was originally supplied to protect the marker against rough handling during transport.

WARNING!



Never carry your M170R un-cased when not on a playing field. The non-playing public and law enforcement personnel may not be able to distinguish between a paintball marker and a real firearm. For your own safety and to protect the image of paintball, always carry the M170R (or any other paintball marker) in a suitable marker case such as the one in which it was supplied.



MAINTENANCE

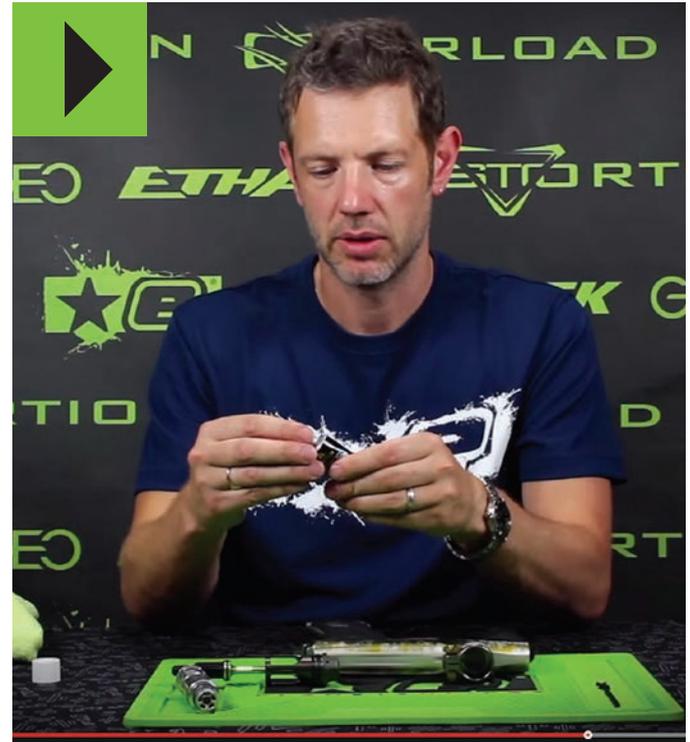
ONLINE MAINTENANCE VIDEOS

To help demonstrate how to maintain and service essential parts of the M170R we've created a collection of dedicated marker maintenance videos to guide the user through each step.

From basic, to more advanced parts of the M170R, we got your back!

Head over to our official Planet Eclipse YouTube channel and check out our **Eclipse Tech Hub** playlist for more.

youtube.com/planetecclipse



FAULT FINDING

FAULT FINDING TABLES

SYMPTOM	POSSIBLE CAUSE	SOLUTION
The M170R leaks from the three-way and/or manifold.	The two o-rings under the solenoid body or the gasket under the solenoid plate are damaged or dirty.	Ensure the gasket is seated correctly. Replace the gasket if damaged using M170R parts kit. Check condition of the 5x1 NBR70 and 3x1 NBR70 o-rings under the solenoid body.
	Solenoid valve and/or manifold are over-pressurised.	Check the output pressure of the inline regulator, adjust accordingly. Clean and inspect the inline regulator assembly especially the piston o-ring, piston tip and regulator seal. Replace damaged components as necessary.
	Damaged or incorrect seals on the solenoid spool.	Replace and/or lubricate solenoid spool seals.
	Damaged M170R SMC solenoid pilot valve.	Replace M170R SMC pilot solenoid valve.
The M170R leaks down the barrel.	Dirty or damaged can o-rings.	Clean and lubricate or replace 020 NBR70 and 017 NBR o-rings on the front of the can.
	Dirty or damaged o-rings on the spool.	Clean and lubricate or replace the 011 NBR70 and 012 NBR70 o-rings on the main spool.
	Dirty or damaged bolt o-rings.	Clean and lubricate or replace 14x2 NBR70 o-ring on the back of the bolt.
	Dirty or damaged rear bolt guide o-ring.	Clean and lubricate or replace 014 NBR70 o-ring on the back of the bolt guide.
The marker is breaking paintballs in the barrel or breech.	The ball detents are damaged or missing.	Replace the ball detents.
	The force setting of the loader is too high.	Reduce the loader force feed setting.
	The paint is poor quality.	Try a higher grade of paint.
	The velocity is set too high.	Check and adjust the velocity of the M170R.
	The paint is too big for the barrel bore size.	Invest in a range of barrels with different bore sizes.



SYMPTOM	POSSIBLE CAUSE	SOLUTION
The M170R does not fire.	The POPS is not fully engaged.	Push the POPS bonnet in until it engages.
	The trigger is set-up incorrectly.	Adjust trigger correctly.
	The push-button safety is set to PUSH SAFE.	Enable PUSH FIRE mode to disable the safety.
	The three-way valve is damaged.	Replace three-way valve.
Low constant velocity.	The inline regulator output pressure is set too low.	Increase the output pressure of the inline regulator.
High velocity first shot.	The inline regulator pressure is creeping.	Strip and clean the inline regulator replacing the piston seal.
Velocity drop-off during rapid fire.	Air system regulator does not have high enough flow.	Try another air system.
	Dirty/partially blocked inline regulator.	Strip, clean, lubricate and rebuild the inline regulator.
The trigger is very "bouncy".	The trigger pull is too short and the return strength is too low.	See page 13 for trigger adjustment guidelines.
Two or more balls are being fed into the breach.	Worn, damaged or missing ball detents.	Change the rubber ball detent.
	The feed force is too high from loader.	Adjust loader settings/use a lower force loader.
M170R is inconsistent.	The inline regulator is supercharging.	Strip and clean inline regulator, replace regulator seal.
	Poor quality paintballs.	Use better quality paintballs.
	Poor paintball size to barrel bore match.	Use a closer paintball to barrel bore size.
	Inconsistent air supply from air system.	Use a good quality air system.
M170R is inefficient.	Poor paintball size to barrel bore match.	Use a closer paintball to barrel bore size.
The safety button does not function.	The trigger is setup incorrectly.	Adjust the trigger correctly.
	The safety button is blocked or damaged.	Clean and inspect the safety button assembly.

If an issue with the M170R cannot be solved using the fault finding guide, contact your nearest Eclipse Service Centre for assistance.

FIG-1

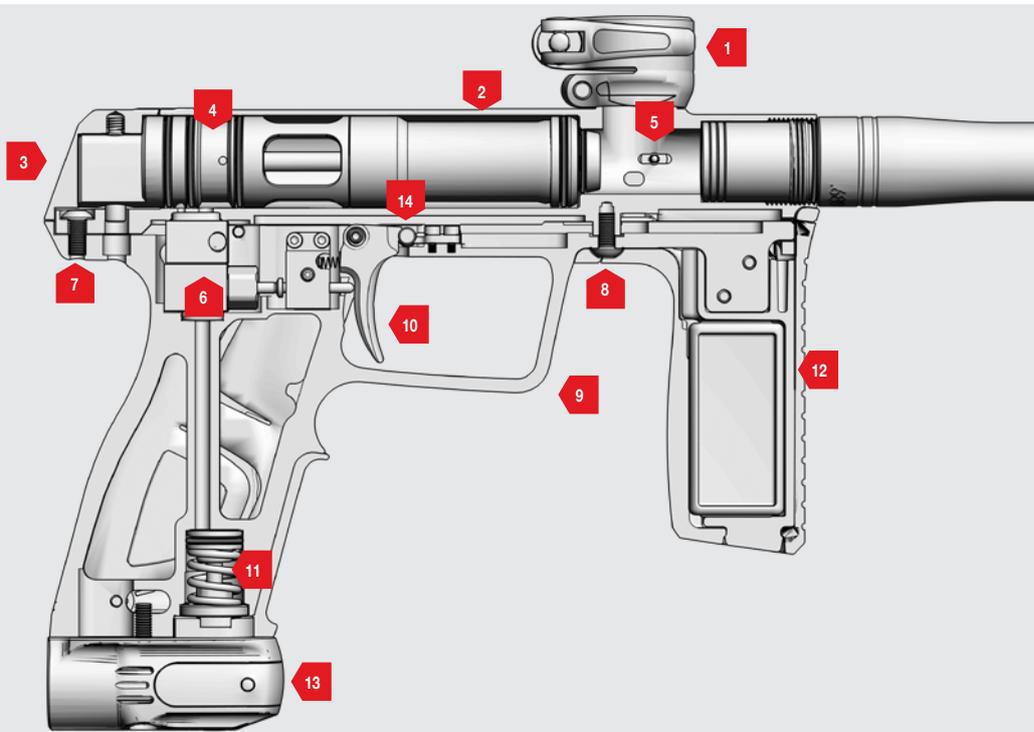


FIG-1

- | | | | |
|----------|-----------------------------|-----------|-------------------------------|
| 1 | Clamping feed tube assembly | 8 | Front frame screw |
| 2 | Marker body | 9 | Frame assembly |
| 3 | Quick-release bonnet | 10 | Trigger assembly |
| 4 | Bolt assembly | 11 | SL6 inline regulator assembly |
| 5 | Rubber detent | 12 | Foregrip |
| 6 | Three-way assembly | 13 | POPS assembly |
| 7 | Rear frame screw | 14 | Push button safety |



TECHNICAL

REMOVING GRIPS

FIG-1

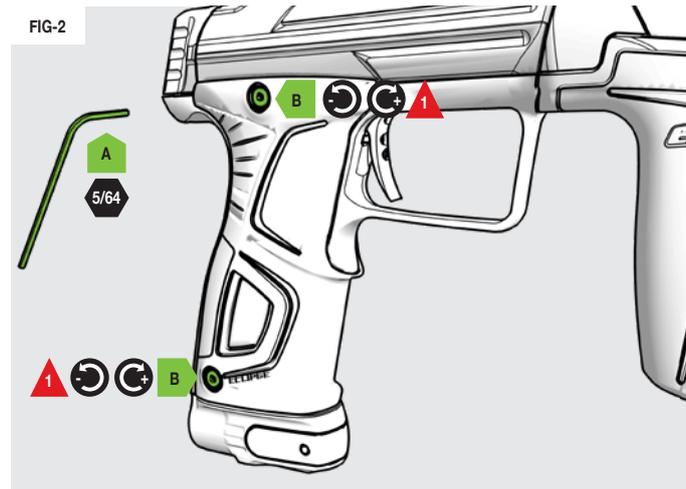
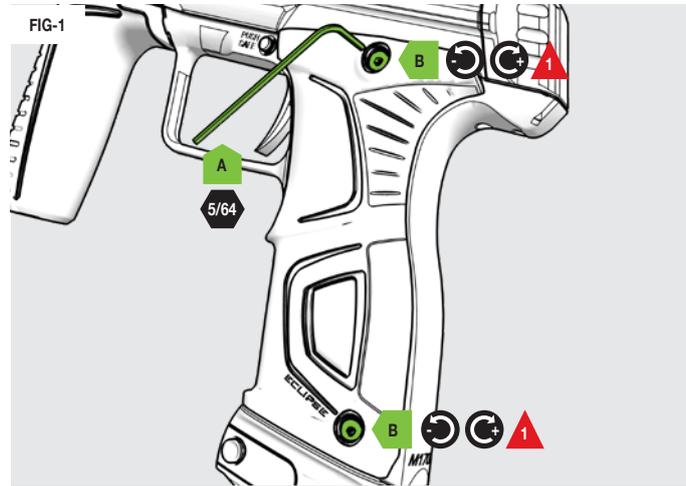
Use a 5/64" (2mm) hex key **A** to remove the grip screws on the left hand side of the grip **B**.

FIG-2

Use a 5/64" (2mm) hex key **A** to remove the grip screws on the right hand side of the grip **B**.

Simply reverse the process to replace the rubber grips and screws.

1 **DO NOT** over-tighten the screws.



WARNING!



Always make sure the marker is off with a barrel blocking device installed and that no paintballs are in the M170R or loader.

Compressed air and nitrogen systems can be extremely dangerous if handled or used incorrectly.



FIG-1

- A** Detent cover
- B** Rubber detent
- C** Detent cover latch
- D** Detent seat

The elements within this diagram apply to both sides of the marker.

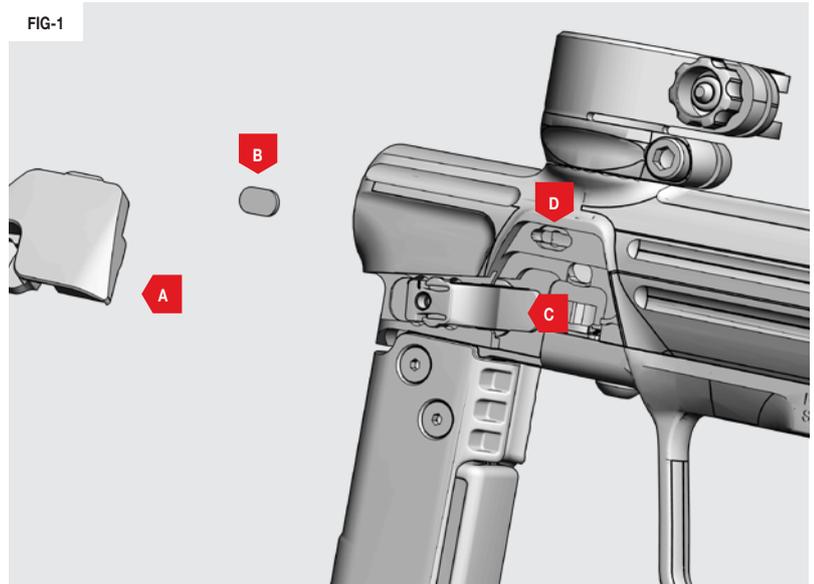
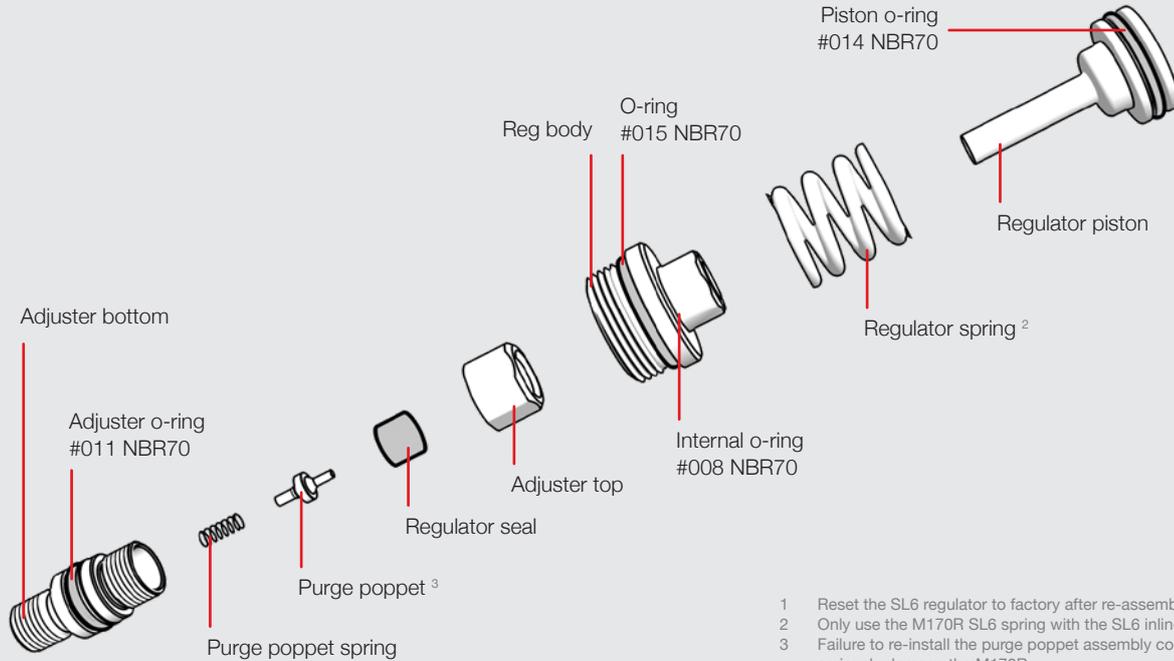


FIG-1



- 1 Reset the SL6 regulator to factory after re-assembly.
- 2 Only use the M170R SL6 spring with the SL6 inline regulator.
- 3 Failure to re-install the purge poppet assembly correctly could seriously damage the M170R.

FIG-1

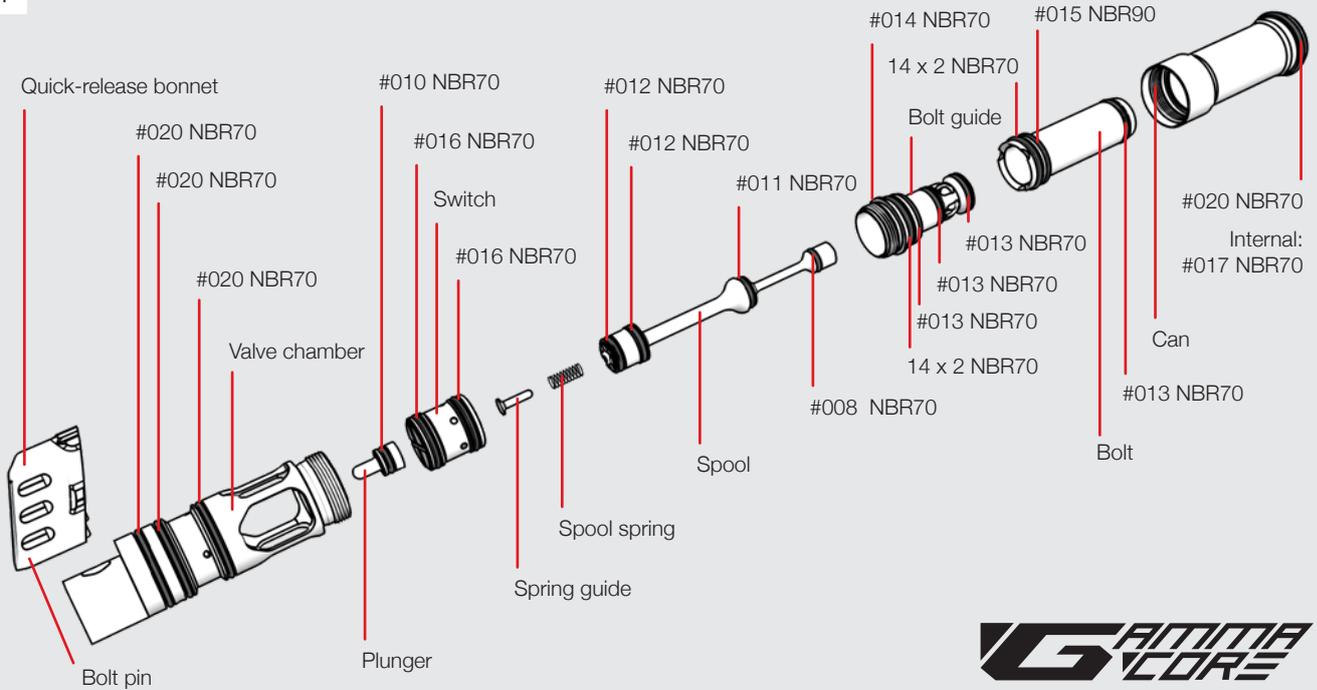
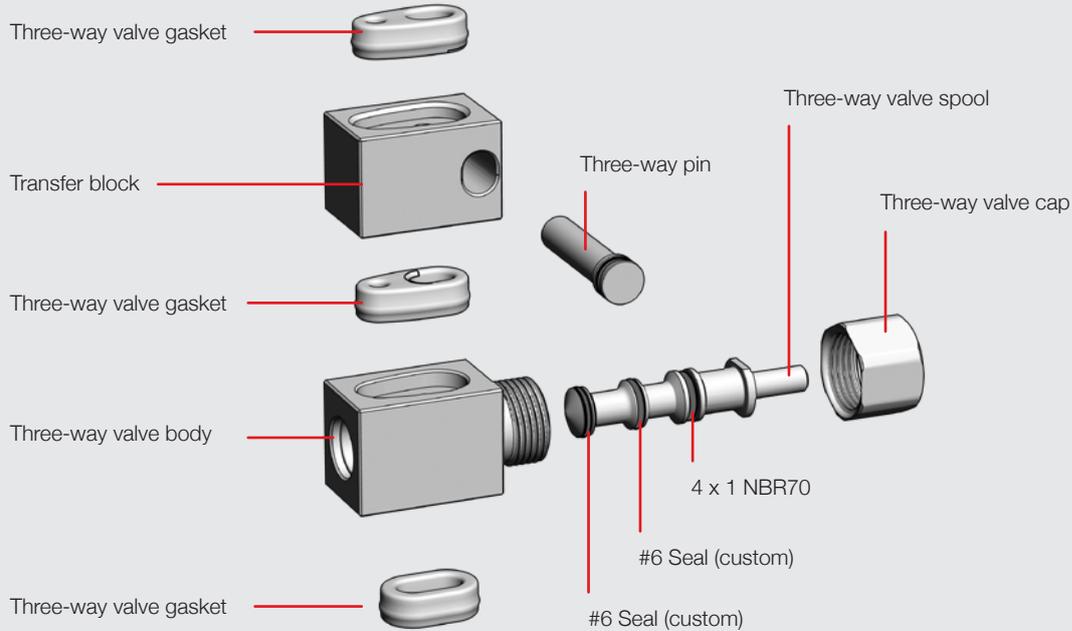


FIG-1



TECHNICAL

PUSH ON PURGE SYSTEM (POPS) ASSEMBLY

FIG-1

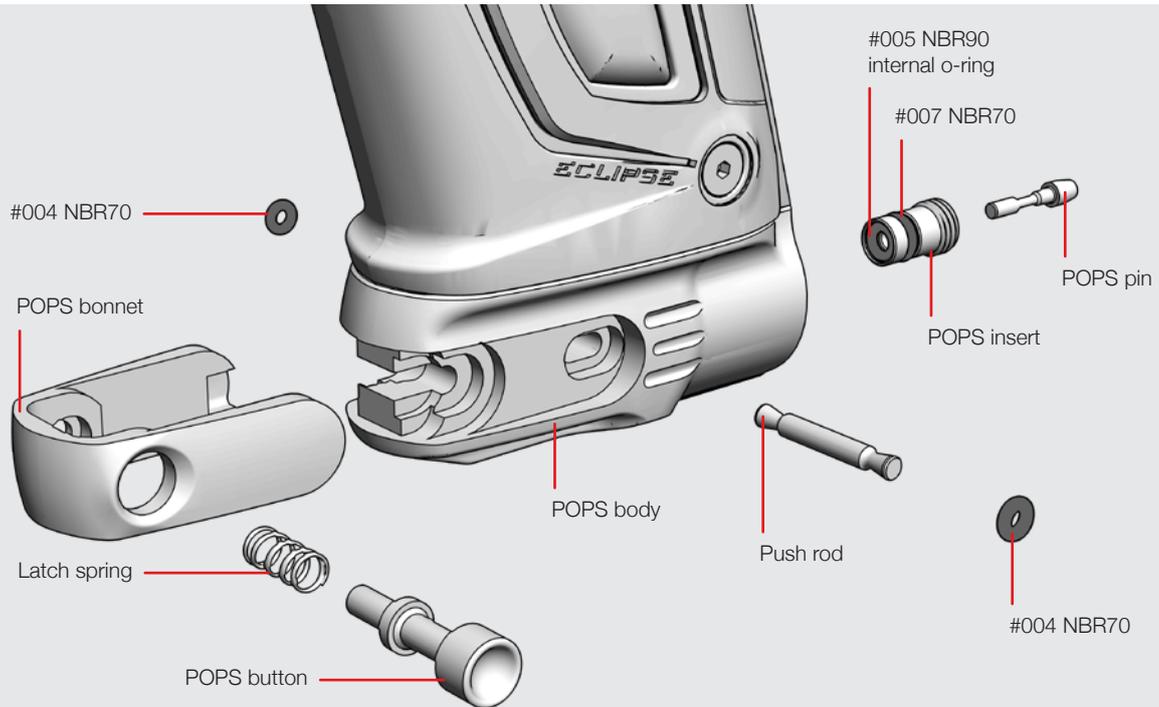
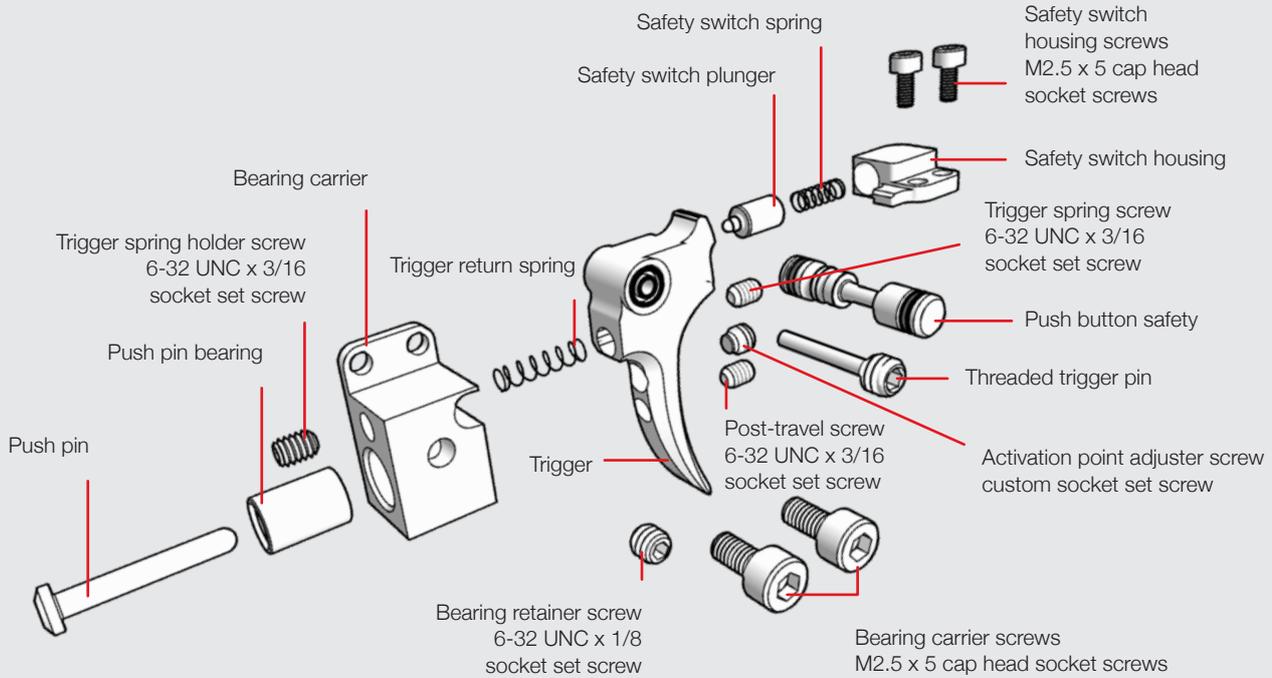
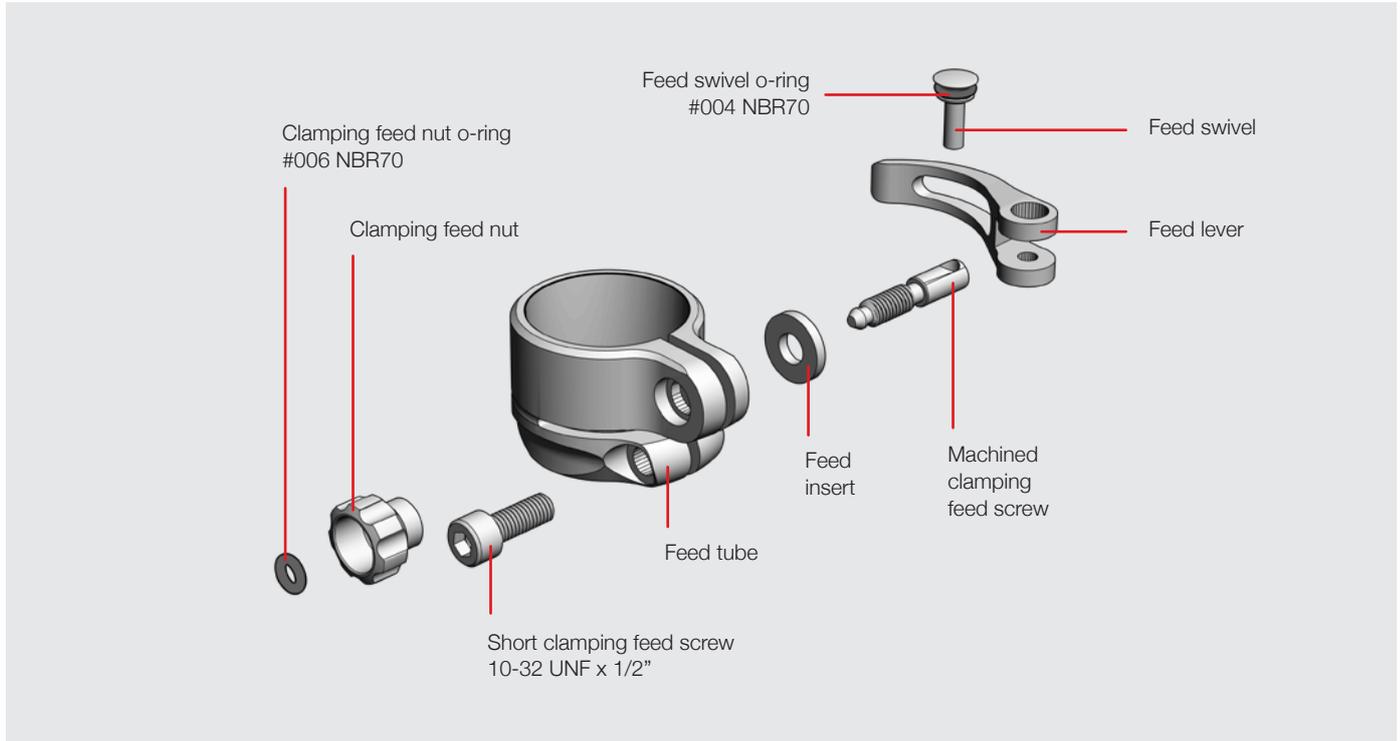


FIG-1





A

Activation point screw: 11
Adjuster bottom: 22
Astm standard: 02

B

Barrel: 02,07,08,09,11,13,14,16,17,20
Barrel blocking device: 02,07,08,09,11,13,20
Bearing carrier screws: 26
Bearing retainer screw: 26
Bolt: 19,23
Bolt pin: 23

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**SUPPORT**

As an Eclipse customer you will have access to our worldwide technical support network that will help you with any technical problems from localised service centres to on-site* tech support.

**WARRANTY**

Our exceptional 12 month* manufacturers warranty backed by our online warranty system offers peace of mind and ensures your claim will be repaired or replaced in a snap!

**QUALITY**

All Eclipse products undergo meticulous checks by experienced specialists who care about the product that arrives at your door. Stringent quality control and the use of precision materials equals a quality product.

**STANDARD**

Your Eclipse marker is awesome and requires no aftermarket parts, however, for genuine Eclipse accessories that complement your playing preference or individual style consult your local Eclipse Dealer for upgrade options.

For more information about our Planet Eclipse Approved Tech Centres, visit our servicing page online:

PLANETECLIPSE.COM/SITE/SERVICE-CENTRES

* Conditions apply, see online policies for full details at planetecclipse.com







YOUR WARRANTY REGISTRATION CARD.

Planet Eclipse offers a 12 month limited warranty period* on the Eclipse® paintball marker. The Eclipse® paintball marker is warranted to be free from all manufacturing and production defects for a period of 12 months from the time of original purchase**. Warranty cover is dependent on successful completion, and receipt by Planet Eclipse Limited, of warranty registration and proof of purchase, either in electronic form at www.planeteclipse.com or vial mail using the warranty card included in every Eclipse® paintball marker manual. Warranty exemptions include, but are not limited to, accidental damage, wear and tear, unreasonable force, surface finish and perishable components such as o-rings, valves, screws, solenoids and break beam sensor units (at our discretion). By completing and returning this warranty card you agree to our privacy policy***.

I verify that I am at least 18 years of age and I have read the manual supplied with my Eclipse® paintball marker and I understand the safety cautions and warnings that it contains. Contact your dealer or Planet Eclipse Limited directly if you need a replacement set of instructions.

Full name:	Price (e.g. \$500.00):
Address:	Colour:
	Where did you hear about your Eclipse marker?
	Magazines <input type="checkbox"/> Internet <input type="checkbox"/> Friends <input type="checkbox"/>
	Other (please specify):
City:	Why buy Eclipse?
Postal/Zip Code:	WRITE SERIAL NUMBER HERE <input type="text"/>
State:	
Country:	
Contact No:	
Email:	
Date of purchase (DD/MM/YY):	
Purchased from:	

Please complete and return this form with proof of purchase, within 14 days so that we may validate your 12 month limited warranty on your Eclipse® manufactured product. Please return to the address on the reverse of this form.

* For full terms and conditions that apply to the limited warranty visit www.planeteclipse.com

** Limited warranty is valid for 12 months from the proof of purchase date, or 12 months from the date of manufacture if no proof of purchase is provided.

*** Full details of the Planet Eclipse privacy policy can be found at www.planeteclipse.com



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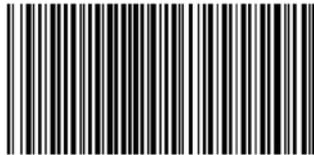


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THIS PRODUCT IS COVERED BY AND/OR LICENSED UNDER ONE OR MORE OF THE FOLLOWING PATENTS:

G.B. PATENTS:

2,342,710; 2,345,953; 2,352,022; 2,391,292; 2,391,063;

U.S. PATENTS:

7,836,873; 7,603,995; 7,073,284; 8,104,463; 7,509,953; 7,921,839; 7,089,697; 7,866,307; 8,082,912; 7,076,906; 7,607,424; 7,980,238; 8,960,175; 8,528,877; 8,201,547; 8,397,706; 8,210,160; 7,073,284; 6,311,682; 6,748,938; 6,860,259; 6,941,693; 6,973,748; 5,881,707; 5,967,133; 6,035,843; 6,474,326; 6,637,421; 6,644,295; 6,810,871; 6,901,923; 7,121,272; 7,100,593; 7,610,908; 7,603,997; 7,946,285; 6,349,711; 7,044,119; 7,185,646; 7,461,646; 7,556,032; 7,591,262; 7,617,819; 7,617,820; 7,640,925; 7,640,926; 7,866,308;

APPLICATION NUMBERS:

12/256,832; 12/613,958; 12/493,777; 11/654,721; 11/747,107; 12/503,504; 11/781,821; 60/832,548; 11/965,886; 10/280,115

Additional U.S. and International Patents may be pending.

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